

Name \_\_\_\_\_

Date \_\_\_\_\_/\_\_\_\_\_/\_\_\_\_\_

# Skills and Strengths

Circle 5-8 skills and strengths you share with the characters from *Thalu*.

Write any additional skills and strengths below.

Leader

Confident

Empathetic

Knowledgeable

Strong

Kind

Resourceful

Adaptable

Prepared

Persuasive

Brave

Calm

Helps others

Patient

Listener

Collaborator

Generous

Flexible

Enthusiatic

Organised

Creative

Problem Solver

Negotiator

Curious

Curious

Resilient

Decisive

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Name \_\_\_\_\_

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# Characters on Country

Document what you notice about each location. How do the characters from *Thalu* interact with Country to drive the story?

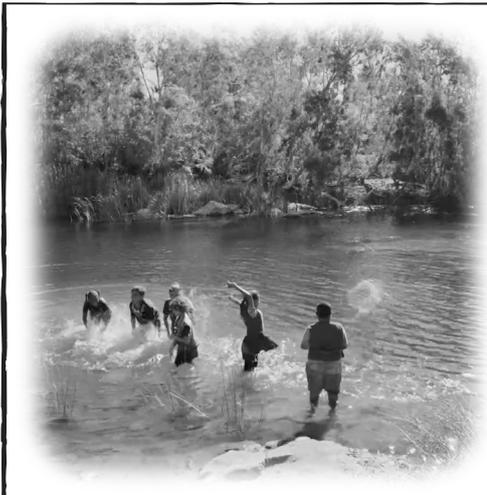


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# Nanna Bea and Nanna Skinny

Read the dialogue from the Nannas, then document 3-5 predictions or wonderings you have.

## Nanna Bea

It's hungry and it's greedy and it's eating everything.

Can it be stopped? Yes, it can.

Can it be turned back on itself? Maybe.

But to stand a chance, you mob will have to stick together.

## Nanna Skinny

On your travels, you'll find eight stones and a key. All marked.

When you find them, hold them. You'll be needing them.

## Nanna Bea

That key is no ordinary key. You're gonna need to look after it and make sure nothing happens to it.

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# Help the man up a tree

How might we move a horse? The kids tried many different ways. Review the list below, then document ideas of your own.

1. Lassoing the horse
2. Yarning to the horse
3. Using brute strength
4. Bossing the horse around
5. Making a pretend mechanical horse as a new friend
6. Finding another horse as a distraction

